

EDEN PLANNING BOARD
July 23, 2024

The regular meeting of the Eden Planning Board was held on Tuesday, July 23, 2024, at 5:30 P.M. in the front conference room at City Hall.

Members Present: Eddie Barker Carol Helms
Barbara Garland Steve Morgan
Cory Byrd Terry Shelton
Frank Wyatt

Members absent: Gwen Taylor
Fred Ramsey
Jerry Holland

Staff Present: Kelly K. Stultz, Planning & Community Development Director
Jeff Alderman, Planning & Community Development

Others Present: Paul Dishmon, SC-24-02 Applicant

Eddie Barker, Vice Chairman, called the meeting to order.

ROLL CALL:

The Vice Chairman took note of the board members in attendance and established a quorum.

SET MEETING AGENDA:

A motion was made by Steve Morgan and seconded by Terry Shelton to set the meeting agenda. The motion passed unanimously.

NEW BUSINESS:

A. STREET CLOSING SC-24-02

Consideration of closing an unopened section of an unnamed street/alley on the east side of May Street. Submitted by Paul Dishmon of the Draper Volunteer Fire Department.

Kelly Stultz presented the Staff Report on the street/alley closing. Mrs. Stultz stated to the Board staff is in favor of the street/alley closing, provided that assurances from the applicant to not develop directly on the City of Eden's sewer/water lines and provide an easement for said lines in the vicinity, per recommendation of the City of Eden's Division of Design & Construction.

There were discussion / questions between staff and EPB members. A motion was made by Carol Helms to recommend to the City Council that the street/alley closing be approved. Steve Morgan seconded the motion. The motion passed unanimously.

OLD BUSINESS:

None.

ITEMS FROM STAFF:

None.

ITEMS FROM THE PLANNING BOARD:

None.

ADJOURNMENT:

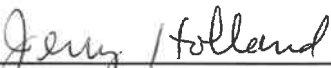
Steve Morgan made a motion to adjourn; the motion was second by Frank Wyatt and Carol Helms. The motion passed unanimously.

Respectfully submitted,



Kelly K. Stultz, Administrative Assistant
To the Planning Board

Attest:



Jerry W. Holland, Jr., Chairman
